



# On the expressivity of total reversible programming languages

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- Problem: Genesis of SRL  
Questions about SRL
- Solution: Test-For-Zero  
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- Discussion: Conclusions  
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However, reversible computing is relevant for many other applications; as the following **classic** applications:

- Lossless compression procedures, many kinds of cryptographic procedures, and so on.
- A wide number of related cases arise when we use a backtracking mechanisms.
- Core of many computing model (e.g. quantum one).



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A **foundational theory** of reversible computing should ease the development of all the above applications but not only.



Primitive recursive functions (**PR**) identify a total core of classic computing.

- **PR** include almost all common (total) functions (on natural numbers).
- **PR** are simple and endowed with a straightforward semantics.
- **PR** can be easily extended to grasp the class of all recursive functions.
- **PR** are sufficient to check if a (finite) computation is correct.

# Summary on Primitive Recursive Functions



PR is the smallest class of functions on natural numbers including:

- the **zero**-function  $Z(x) = 0$ ,
- the **successor**  $S(x) := x + 1$
- **projections**  $\pi_i^k(x_1, \dots, x_k) := x_i$  for all  $k \geq i \geq 1$ ,

and it is closed under:

- **composition**, viz. the schema that given  $g_1, \dots, g_m, h$  of suitable arities, produces  $f(\vec{x}) := h(g_1(\vec{x}), \dots, g_m(\vec{x}))$ , and
- **primitive recursion**, viz. the function  $f$  which is defined from  $g$  and  $h$  by means of the schema  $f(\vec{x}, 0) := g(\vec{x})$  and
$$f(\vec{x}, y + 1) := h(f(\vec{x}, y), \vec{x}, y).$$



Some negative results are known about **reversible** classes of total functions:

- **PR** bijections do not include all total computable reversible functions.
- **PR** bijections are not closed under inversion.
- The class of all computable bijections cannot be recursively enumerated.





- In 1968 Dennis Ritchie in his doctoral thesis “Program Structure and Computational Complexity” proposed the LOOP language (an old-fashion FOR language). LOOP is complete w.r.t. to primitive recursive functions.
- In this paper we focus our attention on SRL and its variants, namely a family of total reversible programming languages introduced in 2003 by Armando Matos conceived as a restriction of LOOP.
- The main difference between SRL languages and LOOP languages is that their registers store (positive and negative) integers.

$$P ::= \text{inc } x \mid \text{dec } x \mid \underbrace{\text{for } x(P)}_{\text{in SRL: } x \notin P} \mid P; P$$



Many questions have been posed about the expressivity of **SRL**.

1. Is the program equivalence of **SRL** decidable?
2. Is it decidable if a program of **SRL** behaves as the identity?
3. Is decidable whether a given program is an inverse of a second one?
4. Is **SRL** primitive-recursive complete?
5. Is **SRL** sufficiently expressive to represent **RPP** (or **RPRF**)?

In this work we answer to all them, by showing that:

“a choice-operator can be implemented in **SRL**.”



- A Truth Values is represented by two-ordered registers  $r_t, r_f$ :
  - **true** is represented by  $r_t, r_f \leftarrow 1, 0$ ;
  - **false** is represented by  $r_t, r_t \leftarrow 0, 1$ .



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- `if ( $r_t == 1 \wedge r_f == 0$ ) then  $P_0$  else  $P_1$`   
can be simulated by `for  $r_t$  ( $P_0$ ); for  $r_f$  ( $P_1$ )`



# Test-for-Zero

- A Truth Values is represented by two-ordered registers  $r_t, r_f$ :
  - **true** is represented by  $r_t, r_f \leftarrow 1, 0$ ;
  - **false** is represented by  $r_t, r_t \leftarrow 0, 1$ .
  
- $\text{if } (r_t == 1 \wedge r_f == 0) \text{ then } P_0 \text{ else } P_1$   
can be simulated by  $\text{for } r_t (P_0); \text{for } r_f (P_1)$
  
- Therefore, we need a **test-for-zero**.  
If  $R$  is a register and  $r_t, r_f$  form a truth-pair initialized to  $0, 1$ ,  
then we are looking for an operator such that:
  - if  $R \neq 0$  then all registers are unchanged after the test;
  - if  $R = 0$  then all registers are unchanged, but  $r_t, r_f$  which are swapped.



- To decide the **parity** is easy:

$$\left| \begin{array}{c} n \\ 1 \\ 0 \\ 0 \end{array} \right| \text{ for } r_0(\text{swap}(r_1, r_2); \text{ for } r_1(\text{inc } r_3)); \left| \begin{array}{c} n \\ b_{\text{even}} \\ b_{\text{odd}} \\ n \bullet / 2 \end{array} \right|$$

- The *Fundamental Theorem of Arithmetic* :

each  $n \neq 0$  admits a unique decomposition (up to the order of its factors)

$$(\pm 1)2^k p_1 p_2 \cdots p_m$$

where  $k \geq 0$  and, each  $p_i$  is a (positive) odd-prime number.



## Procedure `isLessThanOne`

Let  $r_2, r_3$  and  $r_5, r_6$  be truth-pairs initialized to true and let  $r_4$  be a zero-ancilla. Let both  $r_0$  and  $r_1$  contain the value  $N$ . Then:

```
for  $r_0$  (
  for  $r_5$ (for  $r_1$ ( swap( $r_2, r_3$ ); for  $r_2$ (inc  $r_4$ ) ));           /* SP0 */
  for  $r_3$ (swap( $r_5, r_6$ ));                                       /* SP1 */
  for  $r_5$ ( for  $r_4$ (dec  $r_1$ ); for  $r_1$ (dec  $r_4$ ) );                 /* SP2 */
  for  $r_6$  ( ( for  $r_1$ ( for  $r_2$ (dec  $r_4$ ); swap( $r_2, r_3$ ) );         /* SP3 */
             ( for  $r_1$ (inc  $r_4$ ); for  $r_4$ (inc  $r_1$ )
           )
  )
)
```

leaves true in the truth-pair  $r_5, r_6$  if and only if  $N$  is strictly lower than 1.



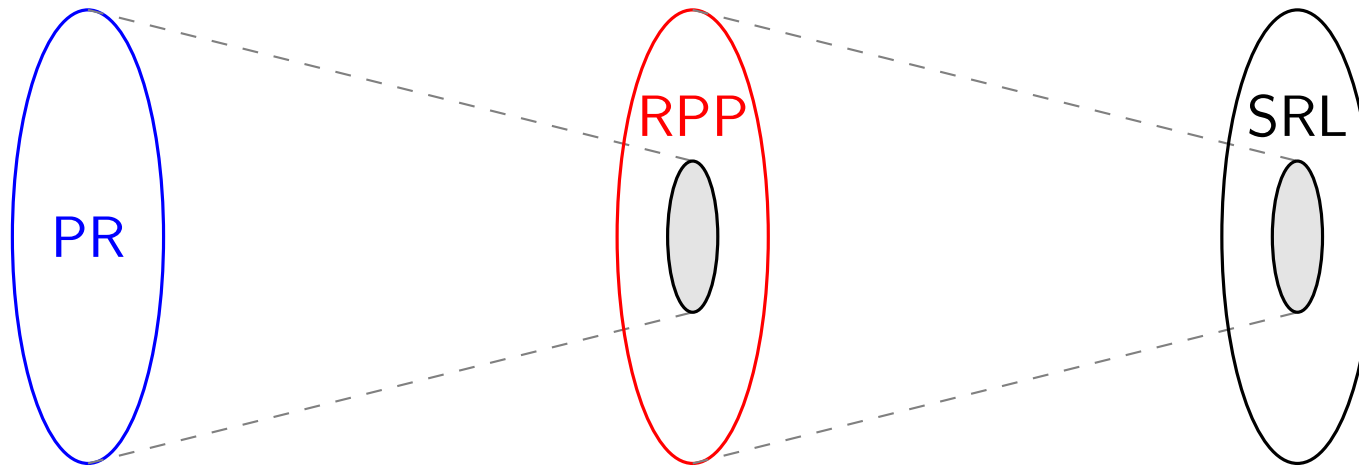
# Reversible Primitive Permutations (RPP)

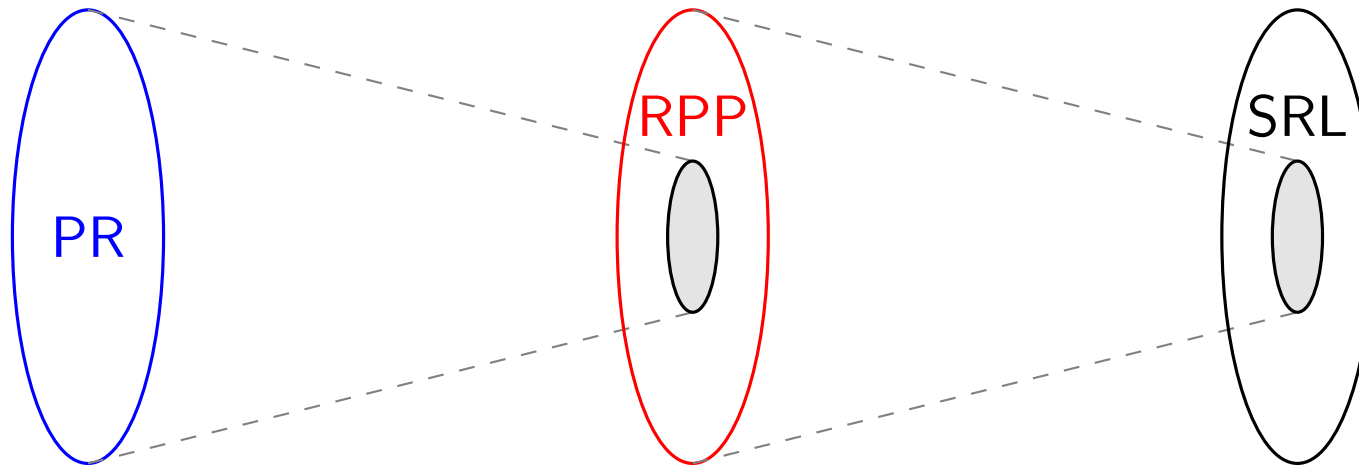
RPP is a sub-class of endofunctions on  $\mathbb{Z}^n$  for some  $n \in \mathbb{N}$ .

1.  $RPP^1$  includes **successor**, **predecessor** **negation**
2.  $RPP^2$  includes the **swap**
3. If  $f, g \in RPP^k$  then,  $RPP^k$  includes their **series-composition**
4. If  $f \in RPP^j$  and  $g \in RPP^k$ , then  $RPP^{j+k}$  includes their **parallel composition**
5. If  $f \in RPP^k$ , then the **finite iteration**  $It [f]$  belongs to  $RPP^{k+1}$
6. Let  $f, g, h \in RPP^k$ . The **selection**  $If [f, g, h]$  belongs to  $RPP^{k+1}$  and it is the function defined as:

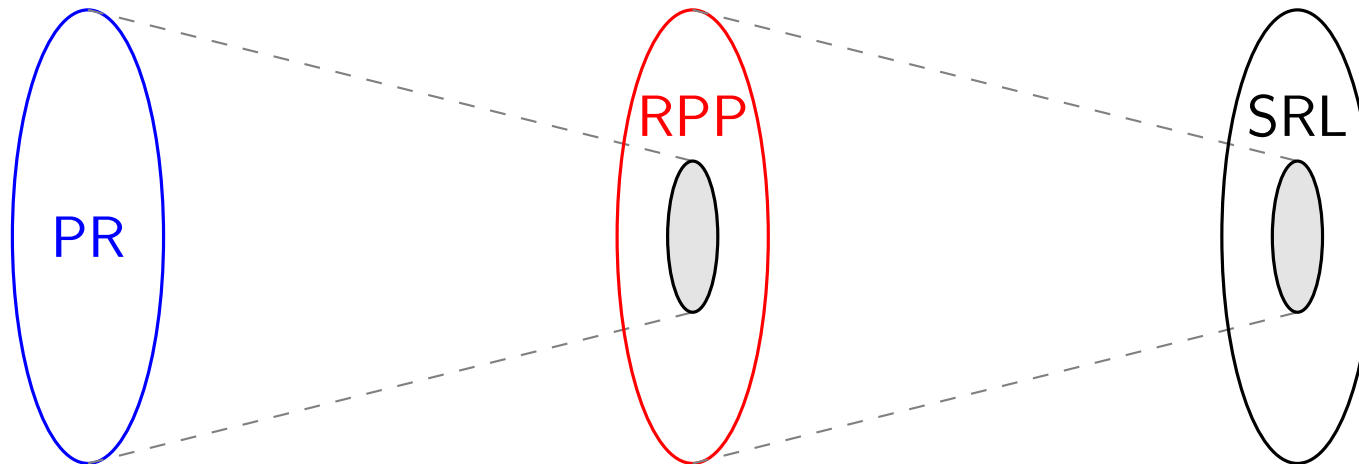
$$If [f, g, h] (\langle x_1, \dots, x_k, z \rangle) := \begin{cases} (f \parallel Id) (\langle x_1, \dots, x_k, z \rangle) & \text{if } z > 0, \\ (g \parallel Id) (\langle x_1, \dots, x_k, z \rangle) & \text{if } z = 0, \\ (h \parallel Id) (\langle x_1, \dots, x_k, z \rangle) & \text{if } z < 0. \end{cases}$$







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- Motivations
- PR
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- Test-for-Zero
- RPP
- Conclusions
- ▷ Future Works

- Turing-complete extensions
- Kleene's theorems, ...
- Complexity Hierarchies, ...



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**End ...**

**thank you!**